

# Defendable Security in Interaction Protocols

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(joint work with Matthijs Melissen and Henning Schnoor)

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## Outline

- 1 Introduction
- 2 From Protocols to Games
- 3 Incentive-Based Correctness
- 4 Defendability
- 5 Conclusions

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- **Interaction protocols** are ubiquitous in IT systems
- As soon as two machines communicate, a protocol is required
- **Goal** of a protocol: set of outcomes that are preferred  
**Outcomes = runs**
- Protocol is **correct** wrt its goal iff the goal is achieved in all runs where a predefined subset of players follows the protocol

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- Too strong? What if the goal can be **violated** only by **irrational** actions of “adversaries”?
- Too weak? What if the goal can be **achieved** only through **irrational** actions of “defenders”?

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- **Incentive-based correctness**: correct iff the goal holds in all runs that execute **rational** strategies [Dodis and Rabin 2007]
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    ~> Game-theoretic view
- **What if the actual incentives are unknown?**
- Idea: assume that a subset of participants (“defenders”) is **in favor of the goal**
- ...and check if the protocol is correct for **every distribution of incentives** consistent with the assumption

## Introduction

Contribution of this paper:

- 1 We generalize the idea of Dodis and Rabin  
~> **Game-theoretic correctness** parameterized with  
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## Introduction

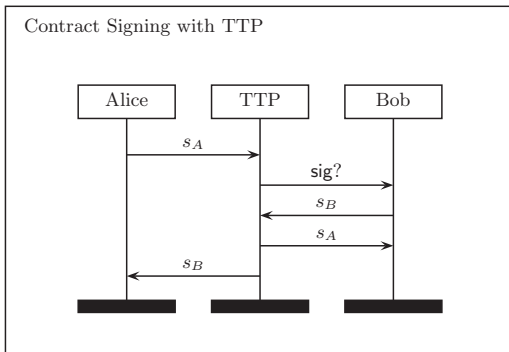
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- 3 ...Plus some theorems :-)

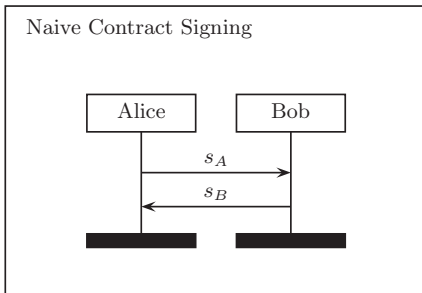
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# Security Protocols

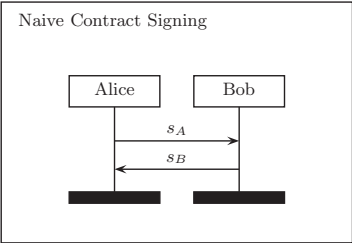


# Security Protocols





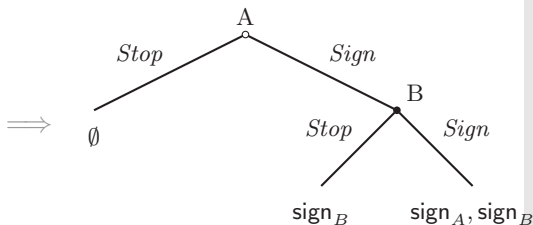
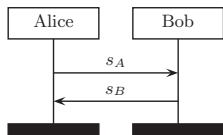
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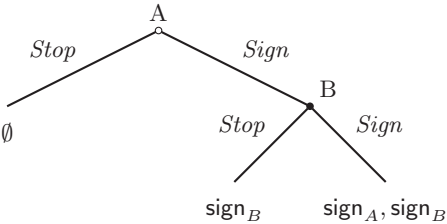


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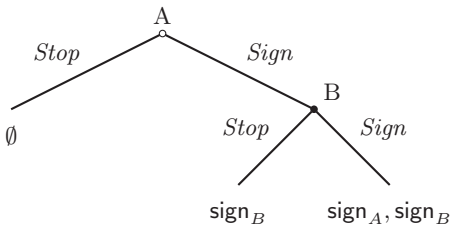
Naive Contract Signing



# From Protocols to Games



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⇒

$A \setminus B$	<i>Stop</i>	<i>Sign</i>
<i>Stop</i>	$\emptyset$	$\emptyset$
<i>Sign</i>	$\{\text{sign}_B\}$	$\{\text{sign}_A, \text{sign}_B\}$

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## Incentive-Based Correctness

### Definition

A protocol  $P$  with utility profile  $u$  is **correct** with respect to goal  $\gamma$  under solution concept  $SC$  iff:

$$\begin{cases} SC(P, u) \subseteq \gamma & \text{if } SC(P, u) \neq \emptyset \\ \gamma = \textit{all outcomes} & \text{otherwise.} \end{cases}$$

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## Defendability of Protocols

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A group of agents  $D$  **supports** goal  $\gamma$  in game  $(P, u)$  iff, for all  $i \in D$ , if  $s \in \gamma$  and  $s' \in \bar{\gamma}$  then  $u_i(s) > u_i(s')$ .

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Protocol  $P$  is **defended by agents**  $D$  with respect to goal  $\gamma$  and solution concept  $SC$  iff  $(P, u)$  is **correct** wrt  $\gamma, SC$  for all **utility profiles**  $u$  such that  $D$  support  $\gamma$  in  $(P, u)$ .

# Example: Fairness in Contract Signing

Is fairness defendable by Alice under Nash equilibrium?

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Fairness in contract signing is **not** defensible by Alice under NE

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Seems like it should be...

## Defendability under Nash Equilibrium

### Theorem

Let  $P$  be a finite protocol, and  $\gamma$  a nontrivial objective in  $P$ .

Then,  $\gamma$  is defendable in  $P$  by the grand coalition under Nash equilibrium iff

- 1 the deviation closure of  $\gamma$  covers the whole payoff table, and
- 2 there is a strategy profile in  $\gamma$  that belongs to no strategic knots in  $\gamma$ .

# Defendability under Nash Equilibrium

Deviation closure:

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<i>Stop</i>	→	→
<i>Sign</i>	←	←





## Defendability of Fairness in Contract Signing

$A \backslash B$	<i>Stop</i>	<i>Sign</i>
<i>Stop</i>		
<i>Sign</i>		

Fairness in contract signing **is** defendable by **Alice and Bob** under Nash Equilibrium

## Other Results

What else is in the paper:

- Characterization of defendability under **Pareto-optimal Nash equilibrium**
- Definition and characterization of defendability for **mixed strategies**
- Characterizations of defendability for **non-injective games**
- **Complexity results** for related decision problems
  - Complexity between NP/co-NP and PSPACE
  - ↪ Characterization results decrease the complexity!
- Analysis of the ASW contract signing protocol

Wojciech Jamroga, Matthijs Melissen and Henning Schnoor (2013), *Defendable Security in Interaction Protocols*. Proceedings of the 16th International Conference on Principles and Practice of Multi-Agent Systems (PRIMA 2013). LNCS vol. 8291, Springer.

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## Conclusions

- A framework for analyzing interaction protocols, based on **incentives** and **rationality** of agents.
- Novel notion of **defendability**: the protocol is correct as long as a given subset of the participants (the “**defenders**”) is in favor of the security property
- Formal results: **characterizations of defendability**, **computational complexity**



**Thank you for your attention!**